**Test Taker App**

**Use Cases -Team A**

**Add Course**

1. Select Courses
2. Click add course
3. Name your course and save it
4. Click save

**Delete Course**

1. Select Courses
2. Select the Course you wish to delete
3. Click Delete Course
4. Click yes on pop-up window

**Create Quiz**

1. Select Courses
2. Select Course
3. Click Manage Selected Course
4. Click Add Quiz
5. Name your quiz and save it

**Delete Quiz**

1. Select Courses
2. Select Course
3. Click Manage Selected Course
4. Select Quiz to delete
5. Click delete Quiz
6. Click yes on pop-up window

**Create Question**

1. Select Courses
2. Select Course
3. Click Manage Selected Course
4. Select Quiz you want to add question to
5. Click Manage Selected Quiz
6. Click Add Question
7. Type in Question and answers
8. Click save question

**Delete Question**

1. Select Courses
2. Select Course
3. Click Manage Selected Course
4. Select Quiz you want to delete question from
5. Click Manage Selected Quiz
6. Select Question to delete
7. Click Delete Question
8. Click yes to delete

**Take Quiz**

1. Select Study Tools
2. Click Take Quiz
3. Select Quiz
4. Click Take Quiz
5. Answer each question
6. When done click submit and finish

**Take Flashcard set**

1. Select Study Tools
2. Click Practice Flashcards
3. Select Flashcard set (bases questions from previously created quiz)
4. Click Take Flashcard set
5. Toggle button to show/hide answer
6. Click next question to keep practicing
7. Click exit flashcard set to complete

**Statistics**

1. Select “Statistics”
2. Adjust Report Options
   1. Date
   2. Time Frame (Hourly)
   3. Event Type
3. Hit “Analytics” Button to generate report
4. Close report pop-up when finished

**Additional Features - Use Cases:**

**Administration Login System**

1. Login with specific user info
2. New options available depending on user

**Scheduling/Calendar Implementation**

1. Click Calendar
2. Select Date of which you have a Test
3. Add test to that day of calendar
4. App would remind you of test date and to study

**Study Game**

1. Quiz Questions would be imported
2. Questions would be made into a game for an additional study option
3. Users would see a question and a drop down with all possible answers.
4. The user selects the ‘correct’ answer from the box. If they are correct, time is added, if not, time is removed. Each correct questions adds points. The player plays until score is improved.